



discovery centre

Discovery Centre “Game On 2.0: Fan Edition” Costume Policies

Costumes Policies

Costumes deemed to be offensive may result in expulsion from the event for any reason deemed sufficient by staff, security or catering services. This includes but is not limited to; Nudity, vulgarity, excessively gruesome or violent imagery and promotion of intolerant ideology. Depending on the severity of the offence we are prepared to not only expel the offending attendee from this event but also all Discovery Centre related events for the foreseeable future.

Costumes with masks covering the face or persons identity are also not allowed and may be asked to remove the mask through the duration of the event.

Weapon Policies

Discovery Centre promotes safety in all matters when it comes to its visitors. We encourage people to have fun and to be creative with their costume designs while keeping the safety of the public and fellow visitors around them in mind.

This weapon policy has been created, in consultation with local police officers, staff and security.

The following items are **forbidden** from being brought into the Discovery Centre:

- Any weapons that may cause a mess (silly string, water guns, water balloons, etc.)
- Explosives (including firecrackers, caps, and fireworks)
- Blow Guns
- Chemical weapons (including mace and pepper spray)

- NO live ammunition firearms are permitted. This includes those firearms that have no loaded ammunition or the firing bolt or pin removed. We will contact authorities to remove you and you will be banned to all future events.
- Any concealable weapons (knives, brass knuckles, switchblades, etc.) will be seized, and anyone found to be concealing any such items will be asked to leave and reported to the authorities.
- Any other weapon(s) prohibited by Canadian Law
- Metal-bladed weapons regardless of sharpness or else they will be seized.
 - This includes but is not limited to: axes, daggers, hatchets, knives, kunai swords, sword canes, etc.
- Functional replica firearms (including airsoft guns, BB guns, cap guns, paintball guns, and pellet guns)
- Prop firearms even if they have an orange tip for security reasons
- Functional projectile weapons (including crossbows, longbows, slingshots)
- Blunt weapons (including staffs, sticks and clubs)
- Hard prop weapons (including props made of metal, fibreglass, wood, and glass).

Any attendee found to be in willful violation of these policies will be asked to leave with no refund and authorities may be notified.

Large Costumes and Props

If your costume or props take up a significant amount of space—enough to obstruct hallways or walking areas—or is so cumbersome so as to impede your movement, we recommend you do not bring it.

Disclaimer

Discovery Centre reserves the right to reject any props or costume pieces it deems unsafe to attendees. Door security reserves the right to search any event participants before and during the event.

Contact:

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